

device will be posted to www.wagtag.com as it becomes available.

This paper brings up several interesting issues that relate to the wearability of smart accessories, which can promote productive discussion in the wearable computing community. A central issue regards the tradeoffs between aesthetics, functionality, and durability, and, in the context of this work, how existing pet activity recognition products score in each of these areas. It appears as if the design of some products does not consider durability (i.e., high profile devices that are subject to impact and scratching) and may also favor aesthetics over functionality by not providing a direct visual interface to the device. WagTag makes different—and we would argue superior—design decisions in how to handle these factors, although this is certainly subject to debate.

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