

# The 7th International Conference on Ubiquitous Computing

# ubicomp'05

11-14 September, 2005, Tokyo, JAPAN

<http://www.ubicomp.org/>



## Call for Participation

UbiComp 2005, the Seventh International Conference on Ubiquitous Computing, will be held September 11-14, 2005 in Tokyo, Japan. The annual conference provides the premier forum in which to present research results in all areas relating to the design, implementation, application and evaluation of ubiquitous computing technologies, bringing together leading researchers from a variety of disciplines and geographical areas who are exploring the frontiers of computing as it moves beyond the desktop and becomes increasingly interwoven into the fabrics of our lives. Last year, over 400 people attended the UbiComp 2004 conference, representing 4 continents, 24 countries and a wide variety of disciplines and perspectives.

## Technical Program

The program consists of a single track with 22 papers. The authors present state-of-the-art results on various topics, such as technologies, methodologies and formalisms to support ubiquitous computing and the development of ubiquitous computing applications (e.g. novel devices, system software, software engineering techniques and interaction methods); reports on experiences of designing, developing, deploying and living with ubiquitous computing systems; and, studies of the wider implications of ubiquitous computing. The conference program can be found at

<http://www.ubicomp.org/ubicomp2005/program.shtml>.

## Posters and Demonstrations

The program also includes a number of posters and technical demonstrations of experimental systems. The posters present late-breaking, preliminary, or exploratory work, smaller projects or results not suitable for a full paper, and any other research that authors wish to present in an interactive, open forum. The demonstrations provide hands-on experience with the latest innovations and ubiquitous computing technologies, such as showing off the newest sensor technology, demonstrating cool new interaction techniques, or presenting novel miniature displays. They also visualize how ubiquitous computing can make a difference in the real world: be it in plants or in emergency rooms, at school or in the office.

## Videos

Videos are a great way to present innovations in ubiquitous computing, especially for those systems that would be particularly difficult to deploy at the conference for a live demonstration. The video screening is planned prior to the conference banquet on 13 Sept. to give opportunity to authors to show their works in a public setting to all UbiComp attendees. The videos will also be playing continuously in a dedicated space during the duration of the conference.

## Honorary Conference Chair

Yuichiro Anzai,

*President, Keio University*

## Conference General Chair

Hideyuki Tokuda, *Keio University*

## Local Organization Chair

Tomonori Aoyama, *Tokyo University*

## Program Co-Chairs

Jun Rekimoto, *SONY CSL*

Michael Beigl, *University of Karlsruhe*

Stephen S. Intille, *MIT*

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**Now, registration is available at**

**<http://www.ubicomp.org/>**